



# GERALD ADAMSON

*Narrative Designer & Writer*



## PORTFOLIO.

Artifacts and demo reels  
available at:

[geraldadamson.com](http://geraldadamson.com)

## EDUCATION.

### Boise State University BS Games, Interactive Media, Mobile 2016-2019

Innovative degree focused on game design, visual storytelling, interactive media, virtual and augmented reality, and front-end development.

### Idaho State University BA Philosophy 2007-2012

Studied ethical theory, existentialism, theories of knowledge, philosophy of mind, philosophical literature, and creative writing.

## SKILLS.

### ADOBE.

Photoshop  
Premier Pro  
Illustrator  
InDesign  
After Effects

### CODING.

HTML  
CSS  
C#  
JavaScript  
ActionScript

### GAME ENGINE. IDE.

Unity Visual Studio

### 3D MODELING. VERSION CONTROL.

Maya Git

*I design game narratives, write stories, and create interactive media content. I focus on telling the right story for the medium and in the right kind of way. I give special attention to the small details that matter.*

## EXPERIENCE.

### Game and Interactive Media Projects (Student) GIMM, Boise State University, Boise, ID

- Directed, wrote, and co-produced a Full Motion Video and student short film using DSLR camera equipment, edited with Premier; also designed the UX with Unity and C#.
- Directed the design and story for a local client and worked with a creative team to build an augmented reality app, in which I scripted, interviewed, and filmed to create media content.
- Designed and developed a Virtual Reality, First Person Shooter game prototype for Oculus VR with Unity and C#.

### Videographer and Photographer Boise State University REC, Boise, ID

- Filmed, edited, and produced promotional videos for Campus Recreation; edited with Premier Pro and After Effects.
- Photographed events and activities to provide new photos for website and social media promotions, edited with Photoshop, and optimized media for WordPress.
- Optimized photos and assisted with media management of the Rec's WordPress pages to improve image and ease of use for students and customers.

### Media Developer and Web Designer Teamsters Local 483, Boise, ID

- Scripted, filmed, animated, edited, and produced an informational whiteboard animation to provide essential information about the local nonprofit; edited and published with Premier Pro and After Effects.
- Updated the Local's website with a responsive template, added new content, and created online forms for new members.

### Junior Developer (Intern) MediaCoin, Boise, ID

- In a team environment, designed a virtual 3D webpage incorporating CSS, HTML, JavaScript, Babylon.js and Django; assisted with version control management using Git (GitHub).
- Explored various JavaScript libraries to build a user interface for the startup's mobile application, utilized Linux, Node.js, and Python.



Location

Boise, ID. Will consider relocating.



Mobile

208.869.4888



Email

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